**Grasps Assessment**

**Portfolio**

 **Reuben**

**Content**

**Inquiring and Analyzing**

**1.Survey for others and results**

**Developing Ideas**

**2.Idea 1**

**3.Idea 2**

**4.Idea 3**

**Creating solution**

**5.Vote for the final game**

**Evaluating**

**6.Improve on the chosen game**

**7.conclusion**

**Inquiring and Analyzing**

**Before start creating the game,I have to do research and surveys,to know other’s habits,likes,so the game will be more interesting and suitable for everyone.So I did survey between my classmates about the games they liked to be.**