Team members

Soren

Jason

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01/04/2025 Made a WeChat group so we can discuss ideas.

Possible names for our game:

1. GridBall
2. BounceNet
3. GridGoal
4. NetRush
5. BoundZone
6. ZoneBall

Field/Court

The court is a grid with squares and with narrow boundaries between each of the squares. There is a net on the left and the right of the court for scoring.

Objective

Teams must bounce a ball on the narrow boundaries called the Ball Zone so that they can score a goal by throwing the ball into the net at the opposite end. Each goal is worth 1 point. Winner is the team with the most points after 15 minutes.

Players

Two teams, each team has five members.

2 x Defenders

2 x Attackers

1 x Goal Keeper

Rules

The players can only move on the narrow boundaries (Ball Zone) between squares and cannot step into the squares. Except for the Goal Keeper.

The player with the ball can only bounce the ball within the Ball Zone (narrow boundaries).

The player can only throw the ball to another player.

 If the ball lands on a square it can be picked up by any team but no one can step into the square to get it.

Attackers can only stay on the other team’s half of the court.

Defenders cannot leave their half of the court.

Goalkeepers can only move along the squares directly in front of the goal net. But they cannot step in the Ball Zone at all.

If you step into a square you are out of the game for five minutes.