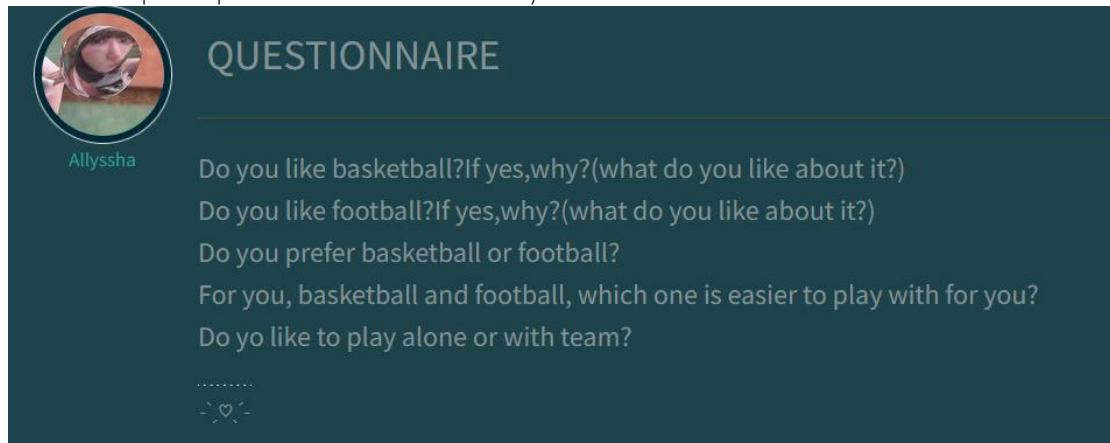


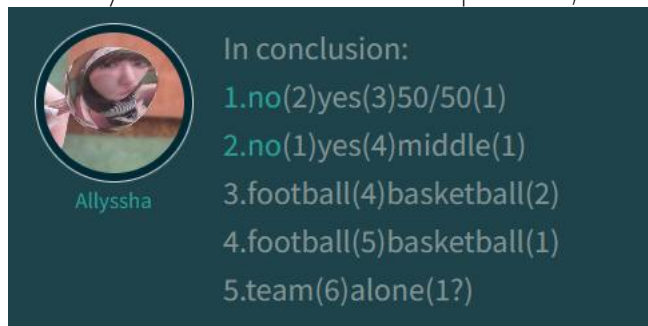
# Allyssha's portfolio

# Questionnaire

This is the post I posted on the community website.



After my classmates answered the questions, I made a conclusion.



I concluded all of these questions. As you can see, most of them like basketball and football. More classmates prefer football, thinking it is easier, and most of them like to play with a team.

## Develop Ideas

To choose a final solution, I made 3 design game drafts for the game.

Here are the 3 designs:

### Design 1

The first one was a game called "Ball-tag". It's a game that you play on a court, with equipment that are balls (soft ones), hula-hops, cones, and that's it. It's an easy game and doesn't need much equipment.

The way to play is also easy. There will be two to three taggers (depending on the total number of players). And put the hula-hops on the ground, for the "safe zone". Taggers tag players with the ball, and after getting tagged, the player will be a tagger too.

### Design 2

The second one was a game called "Do not fall". It's a game that you could play on a court, with equipment that is balls. Players will stand in a circle and everyone has a ball. When the game started, everyone had to throw/pass their ball to the person that's on their right side. At the same time, you have to get the ball from the person on your left side. If you didn't hold the ball, you are out.

### Design 3

The last one was a game called "Finish Missions". There will be more than 4 corners for a station. Each station has different activities. When the game starts, there will be 2 members as a group, and each group starts from a different corner. After they finish the first station, they go to the next one, and the group behind them will go to the station they just finished. The group who completed all the activities wins.

In all these designs, I choose the first one as the final result.

Then, during the combined activity, we combined all the designs we chose and collaborated.

## Combining ideas

After we collaborate, I develop a new game with Raheel, Inya, and Yike.

This is our brief explanation of the game.

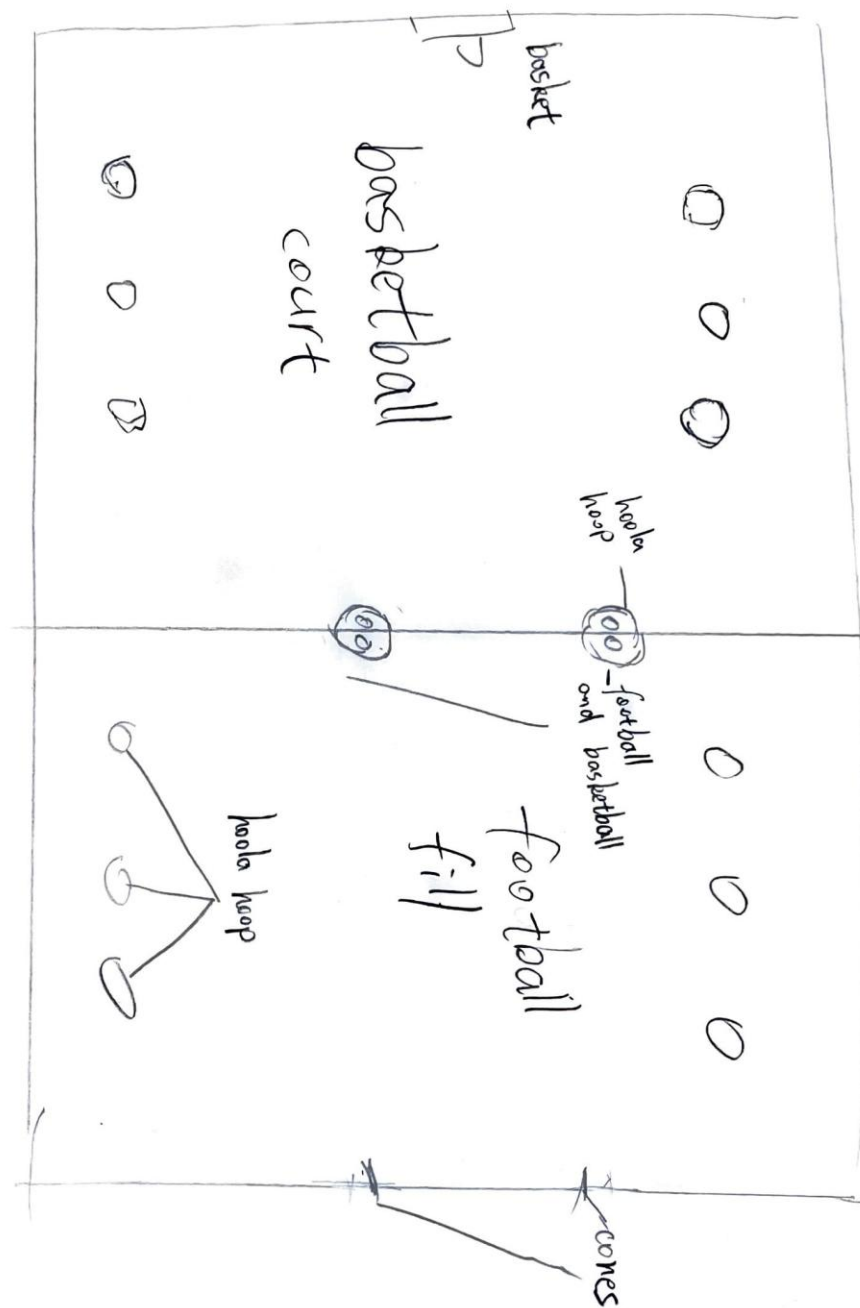
### Brief Explanation of the game:

- First of all, we set the game up by splitting the students into 2 groups, one stands on the left half, the other one move to the right half of the court/field.
- The field has a basketball hoop and a football goal on the right and left ends respectively.
- Lastly, people from the left actively hunt down players from the right side, the aim for players on the right is to score the right team's goal/hoop and avoid dodge balls from the left team.

This is the sketch of the game.

As you can see, the drawing is on the court, and it shows where are the equipment and telling what are the placements during the game.

## Sketch of the field ground court :



This is the detailed version of the rules and explanation of the game. It shows the rules, skills, and equipment that we use in this game.

# Details

## Rules:

• Half is basketball rules, half is football rules

• They need to drop the ball into <sup>different</sup> hoops at least two times

• If goalie get the ball at the defender and attacker should change place.

• There will be one goalie for each team.

• The one who throws the dodgeball, could only have 3 chance (They

## Skills:

throwing  
kicking  
shooting  
dribbling  
hitting

## Equipment:

dodgeballs  
hula hoop  
cones  
basketballs  
footballs

• If you shoot basketball in basket and you get 1 point, if you kick the football into the goal and you can get 1 point. At last you need to add your score together.