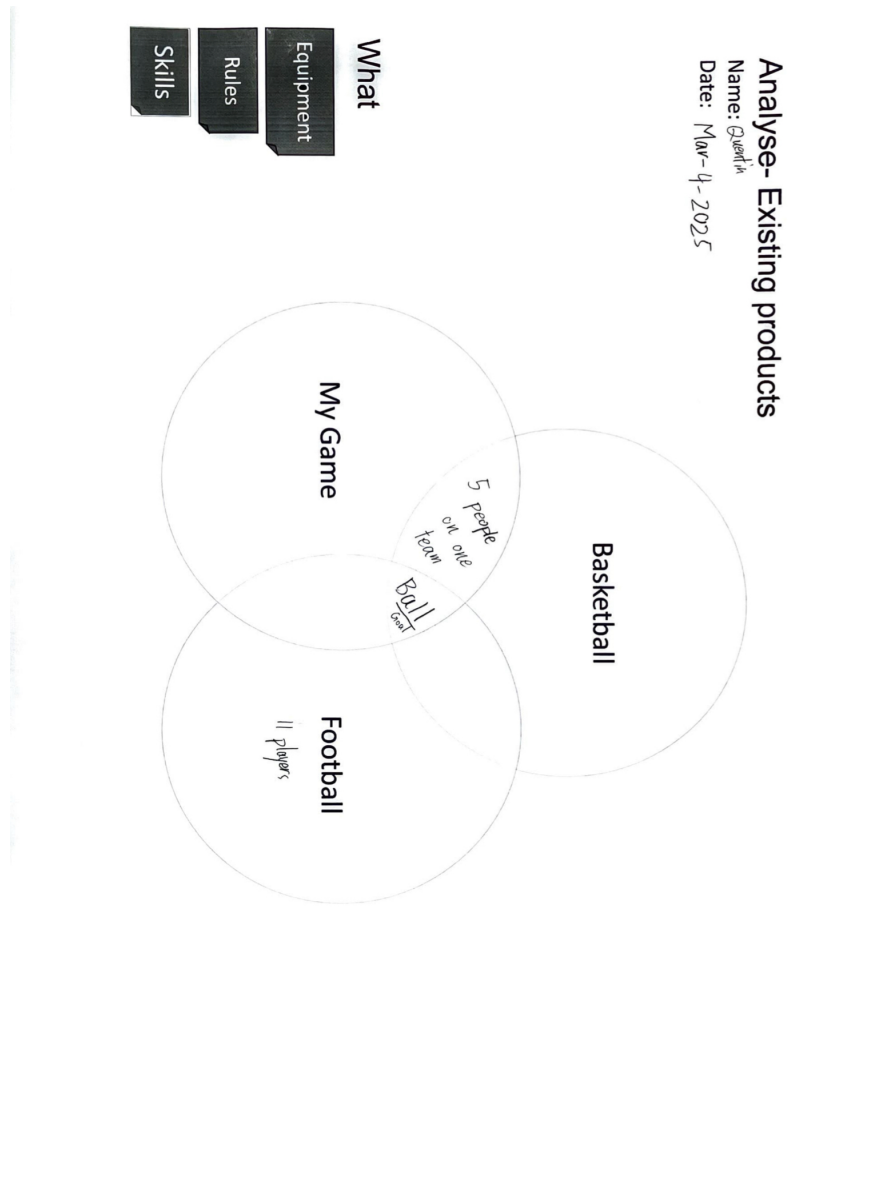



IDU sports game: “Cringe ball”

- Inquiring and analyzing
 - Venn diagram



- Questionnaire



Quentin

1. Do you like indoors or out doors?
2. What do you like and not like about Soccer?
3. What do you like and not like about Basketball?
4. Do you have any suggestions for Soccer or Basketball?

.....

Eat Ramen.

- Explain the process you went through.
- Before I started to create and design my own product, I decided to look at and analyze and look at my questionnaire and make a game everyone would like
- Developing ideas
 - Design idea:
 - A game where you mix dodge ball, capture the flag, basket ball, and soccer
 - Chosen idea:
 - A game with a volley ball and soccer field and goal and you dribble with both hands and legs
 - To decide the game we just went “Rock paper scissors” and then we picked Vlad’s game
- Creating the solution
 - Hasti was going to present but instead I did the presenting because he was confused.
 - First we had to get everybody together and listen which was very hard. Then we have to explain the whole game until everybody understands. And finally we have to watch the whole game to make sure everything works.
- Evaluating
 - I think the was pretty successful and everyone thinks the game was fun too.
 - I would want to make the rules safer so no one will get hurt, because I have some people complaining about some people being over aggressive.